

# Kidmax at Home

**Big Idea:** We can trust God even when we don't understand.

**God Story:** Call of Abram | Genesis 12:1-9

**Supplies needed:** key verse sign, key verse coloring page, key verse activity page, pens, markers or crayons

**Conversation Starters:** Use these questions to get your kids thinking about the Big Idea. Get ideas flowing by sharing some of your own ideas too!

- What does the word trust mean to you?
- Who do you trust the most? Who do you think trusts you the most?

**Video:** watch this week's video at [www.themeetinghouse.com/kidmax](http://www.themeetinghouse.com/kidmax)

**Pray & Discuss:** After the video take time to talk about it together.

- What happened in the God Story? What was the life story about?
- How do you think these two stories connect to our Big Idea (**we can trust God even when we don't understand**)?
- **Pray:** God is a part of the conversation with us! You can model for your kids that they can pray to God anytime. You don't need specific words or length but it's great to tell God what you're thinking and ask for him to speak to you and remind you he is near.

## Key Verse Activity:

Supplies: key verse sign, key verse activity pages, pens, key verse coloring page, markers or crayons

- Read aloud our new key verse: Genesis 12:2-3. Discuss:
  - Who is speaking in this passage?
  - Who is God speaking to?
  - What do these verses mean?
- Complete the activity page together.
- When you're finished, take some time to color this month's key verse page. Put it up somewhere to remind you of the key verse this month.

# Additional Activities

## Small Group

Supplies: chart paper, marker, for each person: small paper bag, markers, cue card, rock, sticker, eraser, button, coin, heart shape printout, explanation cards, scissors

- **Prep:** cut out the explanation cards. Fill the paper bags with the contents for each person. You could ask families to bring their own markers to use.
- Use the chart paper to brainstorm as a group what it means to be trustworthy (ex: being truthful, reliability, wanting the best for others).
- Give each person a bag filled with items. Everyone can write their name on their bag, and decorate it if they wish.
- Go through each item in the bag to explain its significance:
  - cue card: when you speak, you're honest. (Get everyone to write TRUTH on the card.)
  - rock: you're a "solid" person (ie. Reliable and truthful)
  - sticker: you stick up for others
  - eraser: you forgive other people's mistakes
  - button: you "button your lips" and don't gossip or talk negatively
  - coin: you're valuable because you're trustworthy
  - heart shape: you want the best for others. (Get everyone to color in their heart.)
- Everyone can take home the bag of items as reminders.

## Buddy Walk

Supplies: blindfolds (1 per family), lots of space

- Ask if anyone's ever been in a situation where they've had to trust someone in a rather big way?
- Explain we're going to do a trust exercise right now
- Give each family a blindfold. The family must choose one adventurer (blindfolded), and one guide.
- Round 1: have one family go at a time. Have the blindfolded adventurer try to get from point A to point B, only having the voice of the guide to direct them. As they go, invite everyone else to make as much noise as they can.
- Round 2: repeat, but allow the guide to hold the hand of the adventure to guide them through.
  - Depending on numbers you may not want to have all families participate, or perhaps only do one of the two versions.
- Afterwards, discuss: which way did the adventurers find easier? Listening for the voice, or having a hand? Why?
- Explain that it would be hard for the adventurers to understand where to go without any help. And the voice helped a little. But the real help came from having someone go with us. That's what Jesus did - he came to earth to show us how to live. And then the Holy Spirit came to hold our hand and walk right along with us.
- Close in prayer, thanking God that we have the Holy Spirit to guide us through things, even if we don't understand at the time.